According To Hoyle: The Up-to-Date Edition Of The World-Famous Book On Rules Of Games
Synopsis

"A must for anyone who wants to play a game and play it correctly." Charles H. Goren

Whether you play card games, dice games, parlor games, word games, chess, checker, backgammon, or solitaire games, here is a comprehensive, up-to-date book with the complete rules of your favorite games of skill and chance. ACCORDING TO HOYLE gives not only the rules but expert advice on winning, too.

Book Information

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Average Customer Review: 4.5 out of 5 stars — See all reviews (30 customer reviews)
Best Sellers Rank: #268,430 in Books (See Top 100 in Books) #79 in Books > Humor & Entertainment > Puzzles & Games > Bridge #147 in Books > Humor & Entertainment > Puzzles & Games > Card Games #191 in Books > Humor & Entertainment > Puzzles & Games > Reference

Customer Reviews

This book is the old version with all the old rules, and, since I am an old guy, I like things old. The book was just as expected.

"According to Hoyle" is an essential resource for anyone who enjoys playing games, who wants to play them by the rules, and who wants strategies for winning. Altogether more than 200 games are covered. In addition to the rules for just about every card game under the sun, "According to Hoyle" also gives the rules for checkers, chess, dominoes, backgammon, mah jong, and dice games (including craps). In addition, the book gives strategies for winning certain of these games. Having this book in your possession will introduce you to many games you probably never knew existed. I know it did this for me.

Print was very small, even with my glasses. Also, there were any of the new games, like Hand &
Foot, Rummy Cube, Shanghai Rummy.

Nice to be able to have the same book my father in law has that tells the rules for virtually any card game:)

The definitive reference for home games, this particular edition covers everything from Poker to Scrabble (the gaming juggernaut of the time) to Old Maid to Chess to Canasta. Nostalgia is probably the only reason to get this edition; in it’s day, it was comprehensive but by now, many of the games listed have fallen out of public favor, while new games have been invented. The advice on winning play for each game is helpful, but also fairly basic for any enthusiast. I suppose the only reason to get this book is if you’re collecting Hoyle books, or game books. It’s intrinsic value has diminished over the years.

Great, concise rules for many games. We use it regularly when we play games with out numerous teenage grand children as they think we old folks make up the rules to win.

A great read for anyone interested in cards. I managed to pretend to my friends that I knew nothing about cards before cleaning them out after reading this book...

Useful reference for card and dice games. My husband is programming this kind of game in Java, and needed a rules book. He likes it.
